# Zhe He (Jack)

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## EDUCATION

## University of California, Los Angeles (UCLA)

Expected Jun 2025

Bachelor of Science in Computer Science | Double Major: Applied Mathematics

Current GPA: 3.92/4.0

Relevant Courses: Machine Learning, Advanced Deep Learning, Computer Vision, Reinforcement Learning, Natural

Language Processing, Data Structure, Algorithms, Linear Algebra, Optimization, Probability & Statistics

Honors and Awards: Dean's Honors List (2021-2024); 8th place in UCLA ACM-ICPC Algorithms Contest (2022)

## Research Experience

#### Research on Embodied AI in Urban Spaces

Research Assistant, Advisor: Prof. Bolei Zhou, Bolei Zhou Lab, UCLA

Mar 2024 - Present

- Applied large scale object extraction via GPT-4o, Grounded Dino, and Grounded SAM in the real world
- Reproduced real-world object distribution in the Embodied AI simulation platform, MetaUrban
- Integrated MetaUrban into Nvidia's Isaac Lab, successfully transferring and optimizing digital-human assets

#### Research on Generative Model Memorization and Fingerprinting

 $Research\ Assistant,\ Advisor:\ Prof.\ Cho-Jui\ Hsieh,\ Computational\ Machine\ Learning\ Lab,\ UCLA$ 

Mar 2023 – Present

- Conducted analysis of data memorization in generative models (**DDPM**, **GAN**), focusing on the layer-wise distribution of memorization scores using Vision Transformers (**ViTs**) and Convolutional Neural Networks (**CNNs**) encoders.
- Developed a novel training-free **fingerprinting** method for identifying generative models' architecture, leveraging layer-wise memorization score distributions, achieving SOTA performance on model identification accuracy

## **PUBLICATIONS**

- Wayne Wu, Honglin He, Yiran Wang, Chenda Duan, **Jack He**, Zhizheng Liu, Quanyi Li, Bolei Zhou. (2024). *MetaUrban: A Simulation Platform for Embodied AI in Urban Spaces.* **NeurIPS 2024** (in submission)
- Jack He, Jianxing Zhao, Andrew Bai, Cho-Jui Hsieh. (2024). Embedding Space Selection for Detecting Memorization and Fingerprinting in Generative Models. TMLR 2024 (in submission)

## **PROJECTS**

## Text Guided Image Editing using Diffusion

 $Project\ Leader$ 

Jan 2024 – Mar 2024

- Developed an end-to-end image generation and editing framework using PyTorch
- Introduced a training-free, text-guided semantic object segmentation method utilizing **DiffEdit** (Diffusion-based semantic image editing), BLIP, and other text-to-image models, achieving state-of-the-art capabilities

#### **EEG Signal Classification**

Project Leader

Feb 2024 – Mar 2024

- Explored various architectures for EEG (Electroencephalography) signal analysis, including CNN, RNN, Transformers, and hybrid models to resolve the complex patterns of brain neural activities
- Evaluated the impact of various hyperparameters and augmentation, improving classification accuracy by 15%

## Trip Budget Planning Web App

Software Product Sprint Participant, Google

May 2022 – Aug 2023

- Developed a trip budget planning web app using Java, JavaScript, and HTML/CSS, improving data storage efficiency by 30% with Google Cloud integration
- Focused on **back-end development** and coordinated with the front-end team to create functionalities for efficient storage of user, trip, event, and budget data, doubling the system's capacity and boosting performance by 90%

## Teaching Activities

#### Summer Institute: Introduction to Generative AI, UCLA

Teaching Assistant

Jul 2024 – Aug 2024

- Mentored over 100 students, led interactive discussions, and presented advanced AI technologies, resulting in a 30% improvement in learning outcomes
- Led the development and implementation of a **transformer**-based autocomplete system and chatbot, providing support and guidance for over 20 chatbot projects in various fields

## SKILLS

Programming Languages: Python, C/C++, Java, JavaScript, SQL, HTML/CSS, MATLAB, R.

Frameworks & Libraries: PyTorch, TensorFlow, Keras, Scikit-learn, Pandas, NumPy, Node.js, React.

Tools: I\*TEX, Git/GitHub, Shell, AWS, Anaconda, Docker, Google Cloud Platform, Azure.